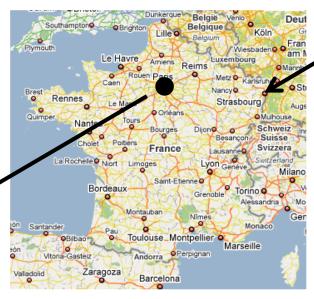


## Paris, France









# INRIA (National Institute for Research in Computer Science and Control)

• A public institution of a scientific and technological character, under the dual authority of the Ministry of Research and the Ministry of Industry

### **3,800** people





#### A budget of €186 M before taxes

Of which more than 20% from external resources

#### 2,800 scientists

1000 doctoral students

100 post-doctoral scholars

300 r&rd engineers

8 research centers in France

75 associated teams throughout the world

4 000 scientific publications

24 international conferences

230 active patents

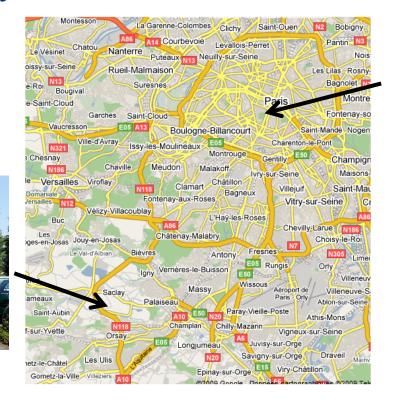
89 innovative companies created

790 ongoing contracts

80 software products



### INRIA Saclay and conference location



Conference location: Paris downtown



### Conference location: Latin Quarter





- Many bars, hotels and restaurants.
- Within walking distance to many cultural and touristic attractions









# Proposed Conference site : Maison de la Mutualité

- Latin Quarter: in the core of the city
- Good facilities (150-300 seats, possible parallel sessions,...)
- Registration fees: ~ 300/350 € ~ 120/150 € (students)









Orly: 30 mn - Roissy Charles De Gaulle: 40 mn





### Accomodation

- Many hotels in all categories from 60-80 € to 200-250 €
- A list will be provided on the registration website.







### Lunches and dinners

- Typical restaurants all around the conference location.
- Lunch 10-15 €; Dinner 15-∞ €













## Possible social event : le Capitaine Fracasse



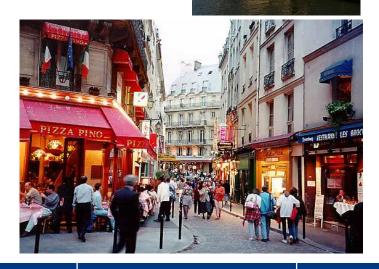




## So, why France/Paris

- SoCG has never been in Paris.
- INRIA logistic support
- Easily reachable (2 international airports/ many companies)
- Reasonable registration fees ~ 350 € (150 €) including all sessions, proceedings, welcome reception, conference dinner, coffe breaks.
- Nice place with many cultural/touristic attractions
- Good food, good wines and lots of cold beer!







# Hope to see you in Paris



Organizers: S. Oudot and F. Chazal



